

# Offline Electron Seeding Validation - Update

**Caleb Fangmeier**  
Ilya Kravchenko, Greg Snow

University of Nebraska - Lincoln

EGM Reco/Comm/HLT meeting — June 22, 2018



# INTRODUCTION

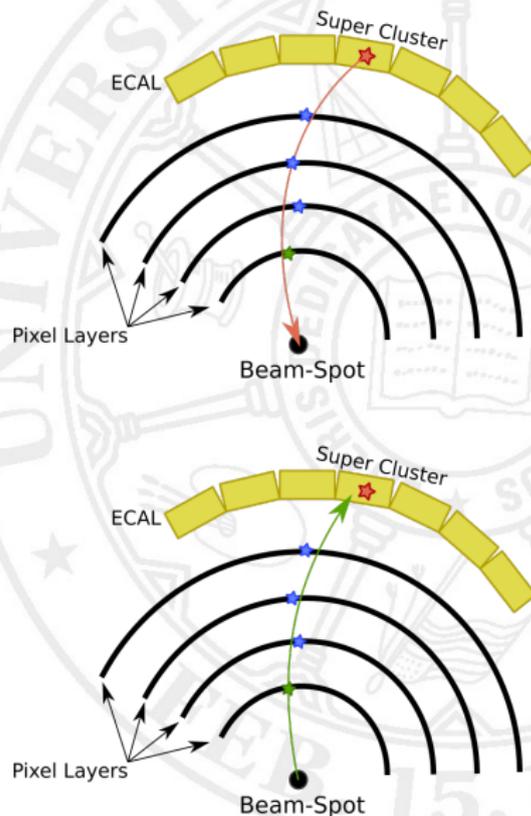
- ▶ Our goal is to study **seeding** for the **offline** GSF tracking with the **new pixel detector**.
- ▶ Specifically, we want to optimize the new pixel-matching scheme from HLT for use in off-line reconstruction.
- ▶ This Talk:
  - ▶ Define and demonstrate performance of a GSF-Track “Fake Rate” for:
    - ▶ Current offline (Legacy HLT) seeding method with default offline settings
    - ▶ New seeding method with HLT settings<sup>1</sup>
    - ▶ New seeding method with optimized-for-offline (aka wide) settings
  - ▶ Show efficiency for prompt electrons specifically

---

<sup>1</sup>Note: In previous talks I've called this one *narrow*.

# N-HIT ELECTRON SEEDING

1. Using the beam spot, the SC position, and SC energy, propagate a path through the pixels.
2. Require the first hit to be within a  $\delta\phi$  and  $\delta z$  window. ( $\delta\phi$  and  $\delta R$  for FPIX)
3.  $\delta z$  window for first hit is huge as SC and beam spot positions give very little information about  $z$ .
4. Forget the SC position, and propagate a new track based on the vertex and first hit positions, and the SC energy.
5. Progress one-by-one through the remaining hits in the seed and require each one fit within a specified window around the track.
6. Quit when all hits are matched, or a hit falls outside the window. No skipping is allowed.

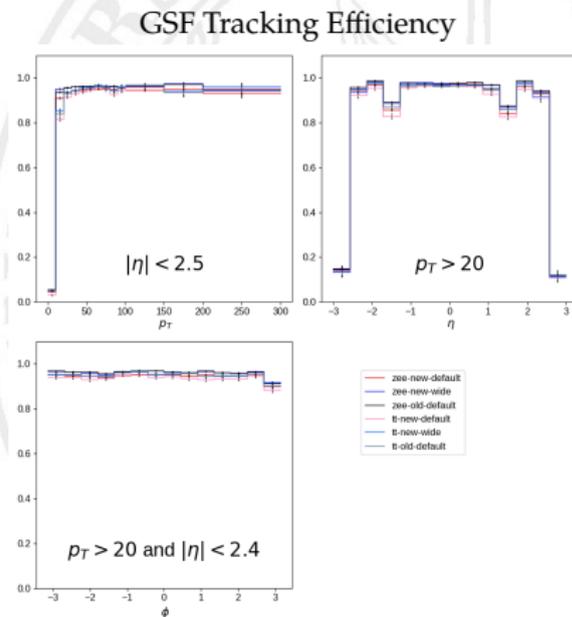


## DEFINITIONS

- ▶ **Sim-Track** - A track from a simulated electron both originating from the luminous region of CMS (beam-spot  $\pm 5\sigma$ ) and having  $|\eta| < 3.0$ .
- ▶ **ECAL-Driven Seed** - A seed created via a matching procedure between Super-Clusters and General Tracking Seeds (Either from `ElectronSeedProducer` or `ElectronNHitSeedProducer`). Must have  $HOE < 0.15$ .
- ▶ **GSF Track** - A track from GSF-Tracking resulting from an **ECAL-Driven Seed**
- ▶ **GSF Tracking Efficiency** - The fraction of **Sim-Tracks** that have a matching **GSF Track** (based on  $\Delta R$  matching)
- ▶ **GSF Tracking Purity** - The fraction of **GSF Tracks** that have a matching **Sim-Track**
- ▶ **GSF Tracking Fake Rate** - The fraction of nontruth-matched Super-Clusters which result in at least one **GSF Track**.

## RELATIVE PERFORMANCE - GSF TRACKING EFFICIENCY

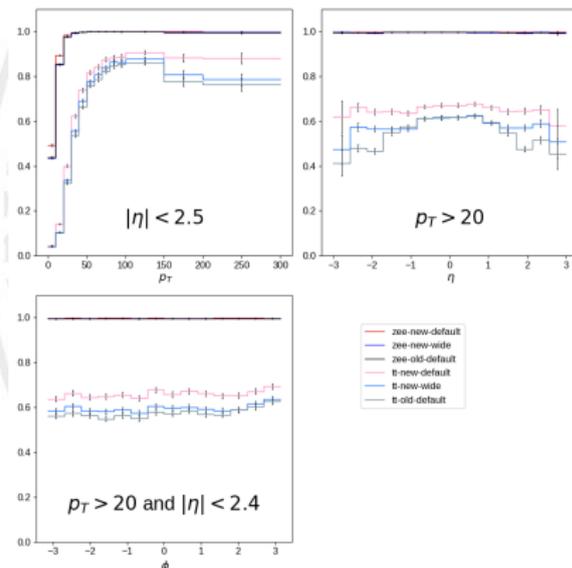
- ▶ Figure shows GSF Tracking efficiency vs kinematic variables of the electron SimTrack
- ▶ Efficiency is comparable for both  $DY$  and  $t\bar{t}$  environments and for both algorithms and working points.
- ▶ Largest differences appear at low  $p_T$  and in the barrel/endcap transition region.



## RELATIVE PERFORMANCE - GSF TRACK PURITY

- ▶ Figure shows GSF Tracking purity vs kinematic variables of the GSFTrack
- ▶ Clearly purity is affected by the higher fake environment in the  $t\bar{t}$  sample.
- ▶ Note how the default working point of the new seeding (red/pink) has significantly better purity than the working point or the old seeding.

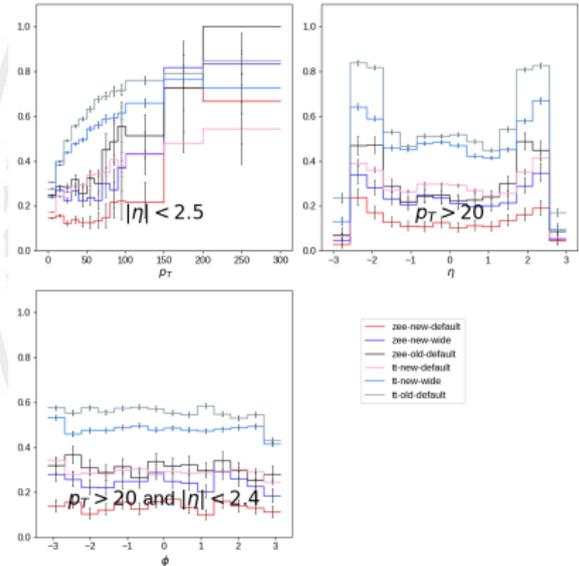
### GSF Tracking Purity



# RELATIVE PERFORMANCE - GSF TRACKING FAKE RATE

- ▶ Figure shows GSF Tracking fake rate vs kinematic variables of the supercluster
- ▶ Supercluster must have  $HOE < 0.15$ , so fake are presumably from mostly photons or  $\pi^0$
- ▶ There is a clear reduction in the fake rate with respect to the old method in both the default and wide working points.
- ▶ Seen in both  $Z \rightarrow ee$  and  $t\bar{t}$

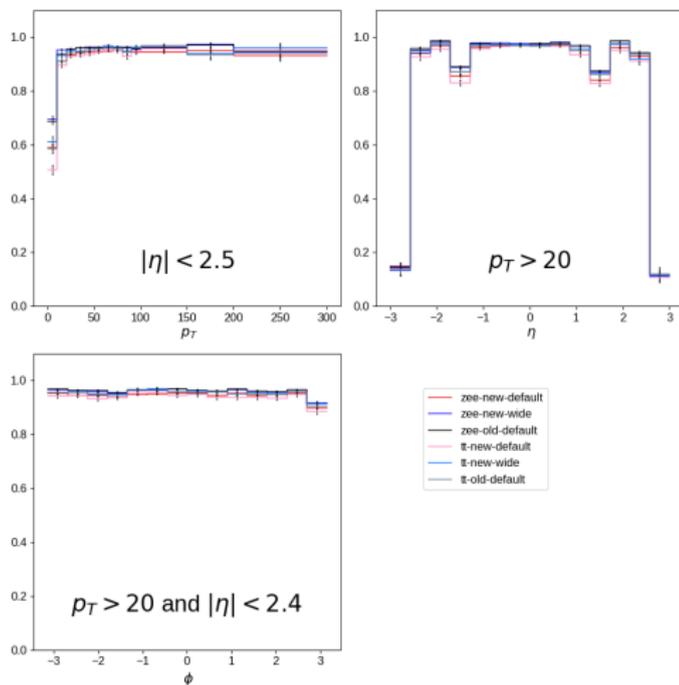
## GSF Tracking Fake Rate



## RELATIVE PERFORMANCE - PROMPT EFFICIENCY

- ▶ The fraction of prompt electrons that match a GSF-Track
- ▶ Biggest improvements, again, happen at low  $p_T$  and in the barrel/endcap transition region
- ▶ Note the change in the first bin relative to the overall efficiency (Slide 5). Large non-prompt contribution at low  $p_T$ .

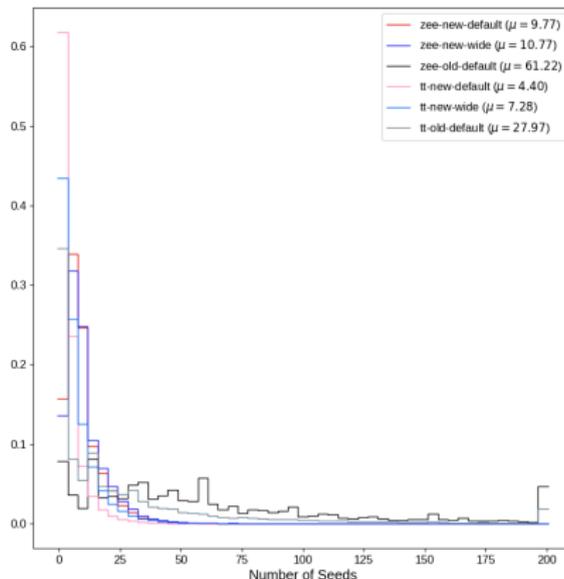
### Prompt GSF Tracking Efficiency



## RELATIVE PERFORMANCE - SEED MULTIPLICITY

- ▶ A single supercluster can potentially produce many seeds if it matches with many nearby tracks, however only one of these can be from the electron.
- ▶ Reducing the number of overall seeds while still producing *the* correct one is desirable from a computational perspective.
- ▶ The new seeding scheme (wide WP) reduces the number of seeds by a factor of 3.8 for  $t\bar{t}$  and 5.6 for  $Z \rightarrow ee$ .

Number of Electron Seeds Per Event



## OVERALL PERFORMANCE

Integrating over all tracks with  $p_T > 20\text{GeV}$  and  $\eta < 2.4$  yields the performance numbers below.

Sample	Working Point	Efficiency	Purity	Fake Rate
$Z \rightarrow ee$	new-default	$86.57 \pm 0.27\%$	$90.58 \pm 0.28\%$	$69.67 \pm 0.91\%$
	new-wide	$87.90 \pm 0.27\%$	$90.31 \pm 0.28\%$	$76.45 \pm 0.91\%$
	old-default	$87.95 \pm 0.27\%$	$90.19 \pm 0.28\%$	$79.40 \pm 0.91\%$
$t\bar{t}$	new-default	$86.95 \pm 0.77\%$	$60.56 \pm 0.65\%$	$31.40 \pm 0.53\%$
	new-wide	$88.30 \pm 0.77\%$	$54.35 \pm 0.61\%$	$49.95 \pm 0.52\%$
	old-default	$88.07 \pm 0.77\%$	$52.25 \pm 0.60\%$	$56.87 \pm 0.52\%$

- ▶ The HLT default settings (**narrow**) of the new pixel matching scheme yield non-trivially better purity at the loss of some efficiency with respect to both the old seeding and the wide working point.
- ▶ The wide working point of the new seeding matches the old-seeding within errors except for purity is  $\approx 2\%$  better in the  $t\bar{t}$  sample

## CONCLUSIONS & OUTLOOK

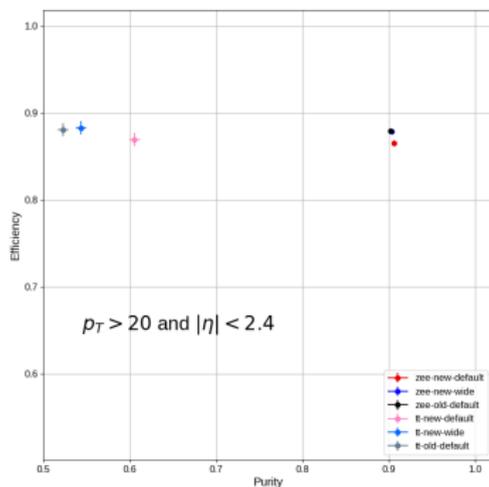
- ▶ The new seeding algorithm has been optimized to have better or comparable performance to the current Offline seeding method in all investigated metrics including
  - ▶ GSF Tracking Efficiency
  - ▶ GSF Tracking Purity
  - ▶ GSF Tracking Fake Rate
  - ▶ Number of Seeds
- ▶ Unless there are objections, propose to move forward with implementing the new algorithm as the default in the next available CMSSW release.

BACKUP

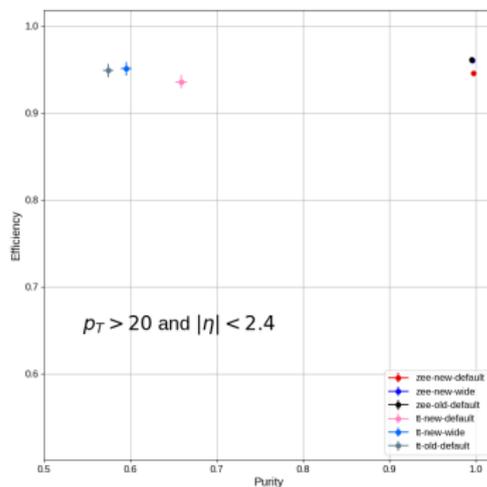


# OVERALL PERFORMANCE

## GSF Tracking Performance (Hit Matched)



## GSF Tracking Performance ( $\Delta R$ Matched)



## MATCHING WINDOW PARAMETERS

		narrow	default (HLT)	wide	extra-wide
Hit 1	dPhiMaxHighEt	<b>0.025</b>	<b>0.05</b>	<b>0.1</b>	<b>0.15</b>
	dPhiMaxHighEtThres	20.0	20.0	20.0	20.0
	dPhiMaxLowEtGrad	-0.002	-0.002	-0.002	-0.002
	dRzMaxHighEt	9999.0	9999.0	9999.0	9999.0
	dRzMaxHighEtThres	0.0	0.0	0.0	0.0
	dRzMaxLowEtGrad	0.0	0.0	0.0	0.0
Hit 2	dPhiMaxHighEt	<b>0.0015</b>	<b>0.003</b>	<b>0.006</b>	<b>0.009</b>
	dPhiMaxHighEtThres	0.0	0.0	0.0	0.0
	dPhiMaxLowEtGrad	0.0	0.0	0.0	0.0
	dRzMaxHighEt	<b>0.025</b>	<b>0.05</b>	<b>0.1</b>	<b>0.15</b>
	dRzMaxHighEtThres	30.0	30.0	30.0	30.0
	dRzMaxLowEtGrad	-0.002	-0.002	-0.002	-0.002
Hit 3+	dPhiMaxHighEt	<b>0.0015</b>	<b>0.003</b>	<b>0.006</b>	<b>0.009</b>
	dPhiMaxHighEtThres	0.0	0.0	0.0	0.0
	dPhiMaxLowEtGrad	0.0	0.0	0.0	0.0
	dRzMaxHighEt	<b>0.025</b>	<b>0.05</b>	<b>0.1</b>	<b>0.15</b>
	dRzMaxHighEtThres	30.0	30.0	30.0	30.0
	dRzMaxLowEtGrad	-0.002	-0.002	-0.002	-0.002

NHit Seeding window parameters. Bold designates modified values.

## SAMPLES

- ▶ /ZToEE\_NNPDF30.13TeV-powheg\_M.120\_200/RunIISummer17DRStdmix-NZSFlatPU28to62.92X\_upgrade2017\_realistic.v10-v1
- ▶ /TT\_TuneCUETP8M2T4.13TeV-powheg-pythia8/RunIISummer17DRStdmix-NZSFlatPU28to62.92X\_upgrade2017\_realistic.v10-v2